CONTENTS

- 45 Vehicle Cards
- 10 Magic Fuel Cards
- 1 Mode of Transport Wheel
- 1 Instruction Leaflet





3+ AGES
2-4 PLAYERS



SETUP

- Set up the spinning wheel.
- Shuffle the Vehicle Cards and place them face down in a pile. This is the draw pile.
- Place the Magic Fuel Cards in a separate pile.
- Open the top five Vehicle Cards and place them face up in the centre.
- You are now ready for the game.

HOW TO PLAY

- Any player can start and the game continues in a clockwise direction.
- On your turn, spin the arrow on the Mode of Transport Wheel and identify the mode that the arrow stops on.
- Now, from the five cards that are open, grab ONLY the cards that belong to the mode of transport identified on the wheel. These are your cards.
- If there are no Vehicle Cards to match the mode identified on the wheel, then pick up one free Magic Fuel Card.
- At any time in the game, there should be five cards open to pick up from. So, draw the same number of cards from the centre pile as the number picked up in the last turn and place them open.
- The turn then goes to the next player.
- Continue the game until all the cards are picked up.

GAME END

The player with the most cards wins!





VEHECLE MATCH

VEHICLE CARD GUIDE

LAND



Auto rickshaw

66 Bicycle

Bus

Car

Cement mixer

Crane

Farm truck

Fire engine

Motorbike

Scooter

Taxi

* Tractor

Train

Truck

WATER

Battleship

Canoe

Cargo ship

Cruise ship

Fishing boat

Gondola

Hovercraft

🚤 Jetski

Motorboat

Paddleboat

Raft boat

Row boat

Sailboat

Submarine

Yacht

AIR



Blimp

Biplane

Drone

Fighter jet

Glider

Gyroplane

Hang glider

Melicopter **

Hot air balloon

Military transport aircraft

Rocket

Seaplane

Space shuttle

Zeppelin









