CONTENTS

- 50 Sense Cards
- 15 Brain Cards
- 1 Sense Wheel
- 1 Instruction Leaflet



3+ AGES
2-4 PLAYERS

SENSES MATCH

SETUP

- Set up the spinning wheel.
- Shuffle the Sense Cards and place them face down in a pile. This is the draw pile.
- Place the Brain Cards in a separate pile.
- Open the top five Sense Cards and place them face up in the centre.
- You are now ready for the game.

HOW TO PLAY

- Any player can start and the game continues in a clockwise direction.
- On your turn, spin the arrow on the Sense Wheel and identify the sense that the arrow stops on.
- Now, from the five cards that are open, grab ONLY the cards that belong to the sense identified on the Sense Wheel. These are your cards.
- If there are no Sense Cards to match the sense identified on the Sense Wheel, then pick up one free Brain Card.
- At any time in the game, there should be five cards open to pick up from.

 So, draw the same number of cards from the centre pile as the number picked up in the last turn and place them open.
- The turn then goes to the next player.
- Continue the game until all the cards are picked up.



The player with the most cards wins!



TOUCH

- Cactus
- Cotton plant
- Feather
- Ice
- Kettle
- Push-pin
- Rocks
- Sand
- Snow
- Stuffed toy

SMELL

- Baking
- Smoke
- Flowers
- Garbage can
- Garbage truck
- Perfume
- Rose
- Skunk
- Smelly shoes
- Smelly socks

SIGHT

- 🔼 Book
- Binoculars
- Camera
- Magnifying glass
- **d** Microscope
- Mirror
- Spectacles
- Telescope
- Television
- **Window**

TASTE

- Chillies
- Chips
- Cold beverage
- Cupcake
- [Icecream
- **Lemon**
- Lollipop
- Medicines
- Orange juice
- Pizza

HEAR

- Marm clock
- Bell
- Bird chirping
- Dog barking
- Drums
- Rooster crowing
- Speakers
- Telephone ringing
- Trumpet
- Whistle



